

BenQ Pen

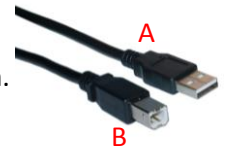
The BenQ pen works with BenQ projectors that are compatible with PointDraw technology.

Pen FAQs

- Plug-and-play technology (no additional software installation is needed to make the pen work).
- Software can be used along with the pen for increased classroom functionality.
- Think of it as a type of wireless mouse.
- Don't forget the wrist strap!

Troubleshooting a Non-Working Pen *(I can't get my pen to do anything)*

1. **Check the computer resolution.**
Many teacher computers are All-in-One's. The resolution cannot be set at the max on All-in-Ones.
2. **Is the pen charged?**
Charging takes 2.5 hrs and will allow 30-35 hrs of pen use.
3. **Check the cabling.**
 - a. The USB A/B cable that runs from the computer to the wall plate must be plugged in.
 - b. The "B" end of the cable should be plugged into the back of the projector.
4. **Is PointDraw turned on?**
Use the projector remote control to check the menu setting to see if PointDraw has been activated on the projector.

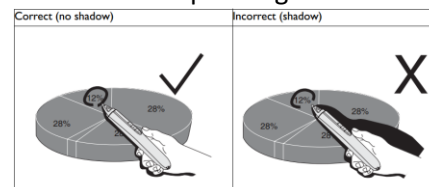
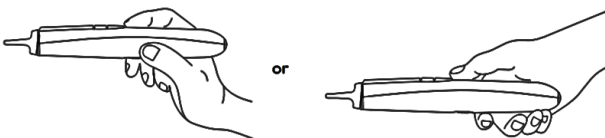


Troubleshooting a Working Pen *(My pen works with the computer but could be better)*

1. Check the pen's battery.
2. Make sure the pen is not pointing at a shadow and make sure its tip is not in a shadow.
3. Reduce the brightness of the room (turn off some lights).
4. Check for loose cables.

Using the Pen

- Hold the pen like you would hold a normal pencil or like you would hold a remote control.
- **Avoid shadows.** The pen won't work if its tip is in a shadow or is pointing at a shadow.



What Programs Can I use with the Pen?

- Quick Answer: **ANYTHING**
- Qdraw (*App Depot Install*)
- Elmo ImageMate (*App Depot Install*)
- Sphere (*App Depot Install*)

What do the Buttons on the Pen do?

